

Design & Technology: Food & Nutrition Progression Overview

Y1	Y2	Y3	Y4	Y5	Y6
Food & Nutrition	Food & Nutrition	Food & Nutrition	Food & Nutrition	Food & Nutrition	Food & Nutrition
Fruit Skewers	Vegetable salad	Healthy pizza	Caesar salad	Melandra loaf	Fish Curry
<p><i>National Curriculum:</i></p> <p><i>*Use the basic principles of a healthy and varied diet to prepare dishes</i></p> <p><i>*Understand where food comes from.</i></p>		<p><i>National Curriculum:</i></p> <p><i>*understand and apply the principles of a healthy and varied diet</i></p> <p><i>*prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques</i></p> <p><i>*understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed</i></p>			
<ul style="list-style-type: none"> I cut food safely. I use my own ideas to make something. I can make a simple plan before making. I choose appropriate resources and tools. 	<ul style="list-style-type: none"> I describe the ingredients I am using. I think of an idea and plan what to do next. I choose tools and materials and explain why I have chosen them. 	<ul style="list-style-type: none"> I describe how food ingredients come together. Talk about which food is healthy and which food is not. I prove that my design meets some set criteria. I follow a step by step plan choosing the right equipment and materials. I select the most appropriate tools and techniques for a given task. 	<ul style="list-style-type: none"> I know how to be hygienic and safe when using food. Bring a creative element to the food product being designed. Produce a plan and explain it. I use a range of tools and equipment competently. 	<ul style="list-style-type: none"> I show that I can be both hygienic and safe in the kitchen. Understand the difference between a savoury and sweet dish. I produce a detailed step by step plan. I use a range of tools and equipment competently. 	<ul style="list-style-type: none"> I show that I consider culture and society in my plans and designs. I work within a budget to create a meal. I explain how products should be stored and give reasons. I use market research to inform my plans and ideas.



Design & Technology Progression Overview

National Curriculum	Y1	Y2	Y3	Y4	Y5	Y6
	Mechanical Systems	Mechanical Systems	Electrical Systems	Mechanical Systems	Electrical Systems	Mechanical Systems
	Sliders & Linkages	Wheels & Axles	Levers & Linkages	Simple circuits	Complex circuits	Gears or Pulleys
	<p>Design:</p> <p><i>*design purposeful, functional, appealing products for themselves and other users based on design criteria</i></p> <p><i>*generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology</i></p> <p>Make:</p> <p><i>*select from and use a range of tools and equipment to perform practical tasks</i></p> <p><i>*select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics</i></p> <p>Evaluate:</p> <p><i>* explore and evaluate a range of existing products</i></p> <p><i>*evaluate their ideas and products against design criteria</i></p> <p>Technical knowledge:</p> <p><i>*build structures, exploring how they can be made stronger, stiffer and more stable</i></p> <p><i>*explore and use mechanisms</i></p>		<p>Design:</p> <p><i>*use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at individuals or groups</i></p> <p><i>* generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design</i></p> <p>Make:</p> <p><i>*Select from and use a wider range of tools and equipment to perform practical tasks accurately</i></p> <p><i>*select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities</i></p> <p>Evaluate:</p> <p><i>*investigate and analyse a range of existing products</i></p> <p><i>* evaluate their ideas and products against their own design criteria and consider the views of others to improve their work</i></p> <p><i>* understand how key events and individuals in design and technology have helped shape the world</i></p> <p>Technical Knowledge:</p> <p><i>*Understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages]</i></p> <p><i>*Apply their understanding of how to strengthen, stiffen and reinforce more complex structures</i></p> <p><i>*Understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors</i></p> <p><i>*Apply their understanding of computing to program, monitor and control their products</i></p>			

<p>WDIK progression statements</p>	<ul style="list-style-type: none"> • I use my own ideas to make something. • I describe how something works. • I make a model stronger. • I choose appropriate resources and tools. • I make a simple plan before making. • Make a product that moves. • Make a product using sliders and linkages. 	<ul style="list-style-type: none"> • I think of an idea and plan what to do next. • I choose tools and materials and explain why I have chosen them. • . • I explain what went well with my work. • I measure materials to use in a model or structure. • I make a product which moves. • Make a product using wheels and axles. 	<ul style="list-style-type: none"> • I prove that my design meets some set criteria. • I follow a step by step plan choosing the right equipment and materials. • I select the most appropriate tools and techniques for a given task. • I make a product which uses both electrical and mechanical components. 	<ul style="list-style-type: none"> • I use ideas from other people when I am designing. • I produce a plan and explain it • I use a range of tools and equipment competently. • Make a product using simple electronic components. • Links scientific knowledge by using lights, switches or buzzers. • Persevere and adapt work when original ideas do not work. • Present a product in an interesting way 	<ul style="list-style-type: none"> • I come up with a range of ideas after collecting information from a range of sources. • I produce a detailed step by step plan. • I suggest alternative plans: outlining the positive features and draw backs. • I explain how a product will appeal to a specific audience. • I evaluate appearance and function against original criteria. • I use a range of tools and equipment competently. 	<ul style="list-style-type: none"> • I use market research to inform my plans and ideas • I follow and refine my plans • I justify my plans in a convincing way. • I show that I can test and evaluate products. • I evaluate my product against clear criteria.
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OLSB Design & Technology Progression Overview

	Y1	Y2	Y3	Y4	Y5	Y6
	Textiles Running stitch	Textiles Running stitch	Textiles Over stitch	Textiles Cross stitch	Textiles Blanket stitch	Textiles Back stitch
	<p>National Curriculum:</p> <p>Design: *design purposeful, functional, appealing products for themselves and other users based on design criteria</p> <p>*generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology</p> <p>Make: *select from and use a range of tools and equipment to perform practical tasks</p> <p>*select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics</p> <p>Evaluate: * explore and evaluate a range of existing products *evaluate their ideas and products against design criteria</p> <p>Technical knowledge: *build structures, exploring how they can be made stronger, stiffer and more stable *explore and use mechanisms</p>		<p>Design: *use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at individuals or groups</p> <p>* generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design</p> <p>Make: *Select from and use a wider range of tools and equipment to perform practical tasks accurately</p> <p>*select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities</p> <p>Evaluate: *investigate and analyse a range of existing products</p> <p>* evaluate their ideas and products against their own design criteria and consider the views of others to improve their work</p> <p>* understand how key events and individuals in design and technology have helped shape the world</p>			
Textile progression (Year1 -6)	<ul style="list-style-type: none"> To sew and join fabrics using a running stitch. 	<ul style="list-style-type: none"> To cut out shapes which have been created by drawing round a template onto fabric. To sew using a running stitch with more independence. 	<ul style="list-style-type: none"> To join fabrics using an over stitch with increasing independence. To add decoration to their work using buttons, beads, sequins. 	<ul style="list-style-type: none"> To complete a cross stitch and other sewing stitches with increased accuracy. 	<ul style="list-style-type: none"> To cut out sewing pattern pieces. To demonstrate an awareness of seam allowance. To create a blanket stitch. 	<ul style="list-style-type: none"> To pin and tack fabric pieces together. To join fabrics by over sewing, back stitch, blanket stitch. To make quality products with

						increasing accuracy and independence.
WDIK progression statements	<ul style="list-style-type: none"> • I use my own ideas to make something. • I explain to someone how I want to make my product. • I choose appropriate resources and tools. • I make a simple plan before making. 	<ul style="list-style-type: none"> • I think of an idea and plan what to do next. • I join materials and components in different in different ways. • I explain what went well with my work. 	<ul style="list-style-type: none"> • I prove that my design meets some set criteria. • I follow a step by step plan choosing the right equipment and materials. • I design a product and make sure it looks attractive. • I choose material for both suitability and appearance. 	<ul style="list-style-type: none"> • Produce a plan and explain it. • I use a range of tools and equipment competently. • Persevere and adapt work when original ideas do not work. • Present a product in an interesting way 	<ul style="list-style-type: none"> • I produce a detailed step by step plan. • I suggest alternative plans: outlining the positive features and draw backs. • I explain how a product will appeal to a specific audience. • I evaluate appearance and function against original criteria. • I use a range of tools and equipment competently. 	<ul style="list-style-type: none"> • I use market research to inform my plans and ideas. • I follow and refine my plans • I justify my plans in a convincing way. • I show that I consider culture and society in my plans and designs. • I show that I can test and evaluate products.